# **Implementing Spiking Neuron Model and Spike-Timing-Dependent Plasticity with Generalized Laguerre-Volterra Models**

Dong Song, *Member, IEEE*, Brian S. Robinson, *Student Member, IEEE*, John J. Granacki, *Member, IEEE*, and Theodore W. Berger, *Fellow, IEEE*

*Abstract*—**To perform large-scale simulations of the brain or build biologically-inspired cognitive architectures, it is essential to have a succinct and flexible model of spiking neurons. The model should be able to capture the nonlinear dynamical properties of various types of neurons and the nonstationary properties such as the spike-timing-dependent plasticity (STDP). In this paper, we propose a generalized Laguerre-Volterra modeling approach for such a task. Due to its built-in nonlinear dynamical terms, the generalized Laguerre-Volterra model (GLVM) can capture various biological processes/mechanisms. Using Laguerre expansion of Volterra kernel technique, the model is fully represented with a small set of coefficients. The calculation of the model variables can be expressed recursively based on only the current and the one-step-before values and thus can be performed efficiently. In addition, we show that, using the same methodology, STDP can be implemented as a specific form of second-order Volterra kernel describing the causal relationship between pairs of input-output spikes and the changes of the feedforward kernels in the GLVMs.**

#### I. INTRODUCTION

ARGE-SCALE simulation of the brain and biologically-inspired cognitive architecture have become two of the most active and promising fields of computational neuroscience and neural engineering. Consistent with the "neuron doctrine" of Ramon y Cajal, their applications often involve building large-scale networks of spiking neuron models to (a) emulate the emergent population-level behaviors of the brain, or (b) mimic the higher-order cognitive functions to solve real life problems. L

A successful spiking neuron model should keep a good balance between the biological realism and the computational efficiency. The former is required for biological interpretation and validation since it is elucidative to be able to relate the model variables to the observable biological processes/mechanisms. In addition, the biological processes/mechanisms are likely to be the indispensable components for achieving real brain-like functions, and thus have to be included into the model. On the other hand, the computational efficiency, obviously, is necessary for practical software/hardware implementations of the model. Furthermore, a succinct representation of neurons may also facilitate biological interpretations since it highlights the functional properties of the neuron.



Figure 1. Spike neuron model with spike-timing-dependent plasticity as computational unit of a biologically-inspired cognitive architecture

In this study, we propose a generalized Laguerre-Volterra modeling approach for building spike neuron models for both large-scale simulations and biologically-inspired cognitive architectures. In our previous works [1, 2, 3], generalized Laguerre-Volterra model (GLVM) has been intensively used in (a) the identification of neural functional connectivities, and (b) the development of hippocampal memory prostheses. Due to its built-in nonlinear dynamical terms, a GLVM can capture accurately various biological processes/mechanisms such as post-synaptic potential (PSP), paired-pulse facilitation/depression, augmentation, spike generation, and output spike-triggered after-potential (AP), with a small set of model coefficients resulted from Laguerre expansion of the Volterra kernels. In addition, we extend the GLVM to include spike-timing-dependent plasticity (STDP) as a specific form of second-order Volterra kernel modeling the causal relationship between pairs of input-output spikes and the changes of the feedforward kernels in the GVMs. All model calculation can be performed efficiently in a recursive manner.

D. Song is with the Department of Biomedical Engineering, Center for Neural Engineering, University of Southern California, Los Angeles, CA 90089 USA (phone: 213-740-8063; e-mail: dsong@ usc.edu).

J. J. Granacki is with the Information Science Institute, University of Southern California, Los Angeles, CA 90292 USA (e-mail: granacki@isi.edu).

B. S. Robinson, and T. W. Berger are with the Department of Biomedical Engineering, University of Southern California, Los Angeles, CA 90089 USA (e-mail: brian.samuel.robinson@gmail.com, berger@bmsr.usc.edu).

#### II. METHODOLOGY

## *A. Spiking neuron model*

The spiking neuron model has a physiologically plausible structure (Fig. 1, left) that can be expressed as:

$$
w = u(k, x) + a(h, y) + \varepsilon(\sigma), \quad y = \begin{cases} 0 & \text{when } w < \theta \\ 1 & \text{when } w \ge \theta \end{cases}
$$

The variable *x* represents input spike trains; *y* represents output spike train; *w* represents the pre-threshold membrane potential of the output neurons, that is expressed as the summation of the post-synaptic potential *u* caused by input spike trains, the output spike-triggered after-potential *a*, and a Gaussian white noise *ε* with standard deviation *σ*. A threshold,  $\theta$ , determines the generation of the output spike and the associated feedback after-potential (*a*). In this mode, the transformation from  $x$  to  $u$  is described as a set of feedforward Volterra kernels *k*. The transformation from *y* to *a* is described by a feedback Volterra kernel *h*.

$$
u(t) = k_0 + \sum_{n=1}^{N} \sum_{\tau=0}^{M_k} k_1^{(n)}(\tau) x_n(t-\tau)
$$
  
+ 
$$
\sum_{n=1}^{N} \sum_{\tau_1=0}^{M_k} \sum_{\tau_2=0}^{M_k} k_2^{(n)}(\tau_1, \tau_2) x_n(t-\tau_1) x_n(t-\tau_2)
$$
  
+ 
$$
\sum_{n_1=1}^{N} \sum_{n_2=1}^{n_1-1} \sum_{\tau_1=0}^{M_k} \sum_{\tau_2=0}^{M_k} k_2^{(n_1, n_2)}(\tau_1, \tau_2) x_{n_1}(t-\tau_1) x_{n_2}(t-\tau_2)
$$
  
+ ...  

$$
a(t) = \sum_{\tau=1}^{M_h} h(\tau) y(t-\tau)
$$

First order kernel  $k_1$  can be interpreted as the PSP elicited by a single input spike; second order self-kernel  $k_{2s}$  can be interpreted as the paired-pulse facilitation/depression function. Second order cross-kernels  $k_{2x}$  describe the pair-wise nonlinear interactions between each unique pair of inputs as they affect *u*. The feedforward kernels provide a quantification of the synaptic strength between the input neurons and the output neuron.

To reduce number of parameters and avoid overfitting, Laguerre basis functions *b* are utilized in model estimations.

$$
b_j(\tau) = \begin{cases} \alpha^{(j-\tau)/2} (1-\alpha)^{1/2} \sum_{k=0}^{\tau} (-1)^k {(\tau \choose k} \binom{j}{k} \alpha^{\tau-k} (1-\alpha)^k \\ (0 \le \tau < j) \\ \alpha^{(\tau-j)/2} (1-\alpha)^{1/2} \sum_{k=0}^j (-1)^k {(\tau \choose k} \binom{j}{k} \alpha^{j-k} (1-\alpha)^k \\ (j \le \tau \le M) \end{cases}
$$

Laguerre parameter  $\alpha$  controls the rate of exponential decay of the basis functions. The larger *α* is, the slower *b* decay. With input and output spike trains *x* and *y* convolved with *b*:

$$
v_j^{(n)}(t) = \sum_{\tau=0}^{M_k} b_j(\tau) x_n(t-\tau) , v_j^{(h)}(t) = \sum_{\tau=1}^{M_h} b_j(\tau) y(t-\tau)
$$

*u* and *a* can be rewritten into:

$$
u(t) = c_0 + \sum_{n=1}^{N} \sum_{j=1}^{J} c_1^{(n)}(j) v_j^{(n)}(t)
$$
  
+ 
$$
\sum_{n=1}^{N} \sum_{j_1=1}^{J} \sum_{j_2=1}^{j_1} c_2^{(n)}(j_1, j_2) v_{j_1}^{(n)}(t) v_{j_2}^{(n)}(t)
$$
  
+ 
$$
\sum_{n_1=1}^{N} \sum_{n_2=1}^{n_1-1} \sum_{j_1=1}^{J} \sum_{j_2=1}^{J} c_{2x}^{(n_1, n_2)}(j_1, j_2) v_{j_1}^{(n)}(t) v_{j_2}^{(n)}(t) + ...
$$
  

$$
a(t) = \sum_{j=1}^{J} c_h(j) v_j^{(h)}(t)
$$

*c* are the kernel coefficients. Given the kernels are smooth and continuous functions, the number of basis functions *J* can be much smaller than the memory length  $(M_k \text{ and } M_h)$ . Since *v* and *vv* can be calculated from the known *x*, *y* and *b*. The Volterra series essentially expresses the nonlinear relationship between *u* and *x* into a linear relationship between *u* and [*v*, *vv*]. The joint effect of the threshold  $\theta$  and the Gaussian noise *ε* is equivalent to a *probit* link function that maps the value of  $u + a$  into the probability of y is equal to 1. The whole model thus can be expressed as a generalized linear model with the nonlinearity structured in the Volterra series. Therefore, this MISO model can be termed as a generalized Laguerre-Volterra model (GLVM).

The kernels quantitatively describe the input-output nonlinear dynamics of the neuron. A more intuitive representation is the single-pulse and paired-pulse response functions  $(r_1$  and  $r_2)$  derived from the kernels.

$$
r_1^{(n)}(\tau) = k_1^{(n)}(\tau) + k_{2s}^{(n)}(\tau, \tau)
$$
  

$$
r_{2s}^{(n)}(\tau_1, \tau_2) = 2k_{2s}^{(n)}(\tau_1, \tau_2)
$$
  

$$
r_{2x}^{(n_1, n_2)}(\tau_1, \tau_2) = k_{2x}^{(n_1, n_2)}(\tau_1, \tau_2)
$$

 $r_1^{(n)}$  is essentially the postsynaptic potential (PSP) elicited by a single spike from the  $n^{\text{th}}$  input neuron;  $r_2^{(n)}$  describes the joint nonlinear effect of pairs of spikes from the  $n<sup>th</sup>$  input neuron in addition to the summation of their first order responses, i.e.,  $r_1^{(n)}(\tau_1) + r_1^{(n)}(\tau_2)$  .  $r_{2x}^{(n_1, n_2)}(\tau_1, \tau_2)$  $(n_1, n_2)$  $\zeta_{2x}^{(n_1,n_2)}(\tau_1,\tau)$  $r_{2x}^{(n)}$ represents the joint nonlinear effect of pairs of spikes with one spike from neuron  $n_1$  and one spike neuron  $n_2$ .

#### *B. Implementation of STDP*

STDP is essentially a specific form of synaptic learning rule that maps the pair-wise interactions between input and output spikes to the changes of the synaptic weight. In the GLVM, synaptic weight is represented as the first-order feedforward kernel  $k_1$  and the learning rule can be expressed in a Volterra form as:

$$
\Delta k_1(t) = \sum_{\tau_x=0}^{M_L} \sum_{\tau_y=0}^{M_L} L_2^{(x,y)}(\tau_x, \tau_y) x(t - \tau_x) y(t - \tau_y)
$$

 $L_2$  is the second-order cross kernel between input *x* and output *y* for the learning rule. It is determined by the STDP function [4], which provides the steady-state LTP/LTD magnitude, and the STDP induction function *I*, which describes the transience of the STDP. With appropriate *L*<sup>2</sup> shape, *k* will be changed by the timings of the input and output spikes. In turn, *k* governs the generation of output spikes based on the input spikes. The spiking neuron model and the STDP then can be implemented with a recursive manner.

### *C. Recursive model calculation*

A nice property of the Laguerre basis functions is that they can be calculated recursively as:

$$
L_j(\tau) =
$$
\n
$$
\begin{cases}\nj = 0, \tau \ge 0 & \sqrt{\alpha^{\tau}(1-\alpha)} \\
j > 0, \tau = 0 & \sqrt{\alpha}L_{j-1}(0) \\
j > 0, \tau > 0 & \sqrt{\alpha}[L_j(\tau-1) + L_{j-1}(\tau)] - L_{j-1}(\tau-1)\n\end{cases}
$$

Even more conveniently, *v*, the convolutions of *L* and *x*, also can be calculated recursively as:

$$
v_j(t) =
$$
\n
$$
\begin{cases}\nj = 0, t > 0 \\
j \ge 0, t = 0 & \sqrt{\alpha v_0(t-1)} + \sqrt{1-\alpha x(t)} \\
j \ge 0, t > 0 & \sqrt{\alpha v_j(t-1)} + \sqrt{\alpha v_{j-1}(t)} - v_{j-1}(t-1)\n\end{cases}
$$

In this recursive formula, the *j*th-order  $\nu$  at time  $t$  depends on only the one-step-before value of *v*, the current value of the one-order-lower *v*, and the one-step-before value of the one-order-lower *v*. The calculation is strictly local, with the arbitrarily long memory length *M* embedded. This formula has great advantages in hardware implementation [5].

#### III. RESULTS

### *A. GLVM for spiking neurons*

We have implemented the GLVMs for spiking neurons in Matlab®. The code uses the recursive calculation and can simulate various biological processes with its kernels functions (Fig. 2). Figure 2 shows biological processes/mechanisms captured by the model.



Figure 2. Various biological processes/mechanism captured by the GLVM of spiking neurons

#### *B. Laguerre-Volterra expression of STDP*

We expand the learning rule kernel with three sets of Laguerre basis functions as:

$$
\Delta k_{1}(t) = \sum_{j_{A}=1}^{L_{A}} \sum_{j_{\psi}=1}^{L_{\psi}} c_{xy} (j_{A}, j_{\psi}) v_{xy}^{j_{A}}(t) v_{xy}^{j_{\psi}}(t)
$$
  
+ 
$$
\sum_{j_{A}=1}^{L_{A}} \sum_{j_{\psi}=1}^{L_{\psi}} c_{yx} (j_{A}, j_{\psi}) v_{yx}^{j_{A}}(t) v_{yx}^{j_{\psi}}(t)
$$
  

$$
v_{xy}^{j_{A}}(t) = \sum_{\tau_{x}=1}^{M_{\psi}} b_{xy}^{j_{A}}(\tau_{x} - \tau_{y}) x(t - \tau_{x})
$$
  

$$
v_{xy}^{j_{\psi}}(t) = \sum_{\tau_{y}=0}^{\tau_{x}-1} b_{yy}^{j_{\psi}}(\tau_{y}) y(t - \tau_{y})
$$
  

$$
v_{yx}^{j_{A}}(t) = \sum_{\tau_{y}=1}^{M_{\psi}} b_{yx}^{j_{A}}(\tau_{y} - \tau_{x}) y(t - \tau_{y})
$$
  

$$
v_{yx}^{j_{\psi}}(t) = \sum_{\tau_{x}=0}^{\tau_{y}-1} b_{yx}^{j_{\psi}}(\tau_{y}) x(t - \tau_{x})
$$

In the equations above, *c* are the sought learning rule coefficients. They are split into  $c_{xy}$  and  $c_{yx}$  to represent the two halves of the cross kernel for *x* preceding *y* and *y* preceding *x*, respectively. Subscript *A* represents the STDP amplitude. Subscript *ψ* represents the STDP induction. With appropriate coefficients,  $L_2$  can be reconstructed as:

$$
L_2^{(x,y)}(\tau_x, \tau_y) = \sum_{j_A=1}^{L_A} \sum_{j_{\psi}=1}^{L_{\psi}} c_{xy}(j_A, j_{\psi}) b_{xy}^{j_A}(\tau_x - \tau_y) b_{xy}^{j_{\psi}}(\tau_y)
$$
  
+ 
$$
\sum_{j_A=1}^{L_A} \sum_{j_{\psi}=1}^{L_{\psi}} c_{yx}(j_A, j_{\psi}) b_{yx}^{j_A}(\tau_y - \tau_x) b_{yx}^{j_{\psi}}(\tau_x)
$$

Figure 3 shows the derivation of  $L_2$  for the STDP and induction functions. With this equivalency, STDP is realized in the form of a second-order cross kernel between input *x* and output *, that can be implemented with the same recursive* calculation for the GLVM of spiking neurons.



Figure 3. Relationship between the STDP function, the induction function (*I*), and the second-order cross kernel  $(k_{2x})$  of input  $(x)$  and output  $(y)$ . Left column: STDP function. Center middle: the integral of the STDP function in  $k_{2x}$ . Right column: the induction function *I* and its representation in  $k_{2x}$ . The integral of *I* describes the STDP dynamics. The STDP function determines the steady-state change of the synaptic weight  $k$ . Center top: the  $k_{2x}$ representation of the STDP function and the induction function. This  $k_{2x}$  is calculated as the element-wise product of the  $k_{2x}$  of STDP function and the  $k_{2x}$ of *I*. Note that *I* is not plotted in scale for better visualization. White arrows indicate the directions of the STDP and induction functions in the cross kernel.

#### *C. Simulation of a GLVM of spiking neuron with STDP*

We have implemented the GLVM of spiking neuron with the STDP learning rule. In this model, the first-order feedforward kernel  $k_1$  has a typical EPSP shape determined by 3 Laguerre basis functions. The peak amplitude is 0.3. The feedback kernel has a negative exponential shape fit with a single zeroth-order Laguerre basis function. The peak amplitude is  $-1$ . To run the simulation, input spike train *x* is fed into the model to generate output spike train *y*. The synaptic strength between the input and output neurons, i.e., *k*1, is changed following the standard STDP rule and the induction function. In this simulation, the shape of  $k_1$  remains the same; only the amplitude is changed. The left (LTD) half of the STDP function is a single exponential (fit with one zeroth-order Laguerre basis function) with time constant and peak amplitude at 33.7 ms and -0.018. The right (LTP) half of the STDP function is a single exponential (fit with one zeroth-order Laguerre basis function) with time constant and peak amplitude at 16.8 ms and 0.032. Both sides share the same induction function determined by 3 Laguerre basis functions. The total length of simulation is 200 s. Figure 4 shows how the peak amplitude of  $k_1$  fluctuates over time following the STDP functions.



Figure 3. Simulation of a GLVM of spiking neuron with STDP

## IV. DISCUSSION

This paper presents a GLVM approach for building spiking neuron model with STDP. Different from the previous identification models on STDP [6, 7], the aim of this model is to serve as the computational unit for large-scale brain simulations and biologically-inspired cognitive architectures, taking advantages of its flexibility and succinctness.

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